

Mobile Applications – Pilot (52) Technical Scoring Rubric/Rating Sheet

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JUDGE NUMBER	CONTESTANT NUMBER	

Judges Technical Scoring Rubric/Rating Criteria

	Below	Avonosa	Cood	Evallar4	Points		
TECHNICAL BOILES	Average	Average	Good	Excellent	Awarded		
TECHNICAL POINTS							
User Interface							
Grammar, Spelling, Punctuation, and Usage o Content without errors/No copyright violations	5 (3+ errors)	10 (2 errors)	15 (1 error)	20 (0 errors)			
Aesthetic use of colors and fonts	1-5	6-10	11-15	16-20			
Visual organization is easily understood		6-10	11-15	16-20			
Sufficient contrast between text and background color		6-10	11-15	16-20			
Effective use of images, icons and other graphic images	1-5	6-10	11-15	16-20			
Work is original, Fresh ideas, innovative, unique	1-5	6-10	11-15	16-20			
TOTAL US	TOTAL USER INTERFACE (120 points possible						
Code and Data							
Google Android, Apple iOS or Microsoft Windows Phone language platforms were utilized	1-5	6-10	11-15	16-20			
Code is well structured	1-5	6-10	11-15	16-20			
Object oriented techniques are utilized	1-5	6-10	11-15	16-20			
Proper code structures are utilized where appropriate	1-5	6-10	11-15	16-20			
Code is well documented	1-5	6-10	11-15	16-20			
Database is employed	1-5	6-10	11-15	16-20			
TOTAL CO	DDE AND	DATA (12	0 points	possible)			
User Functionality							
The application runs/deploys from a SmartPhone	1-5	6-10	11-15	16-20			
Schedule is easy to navigate	1-5	6-10	11-15	16-20			
Schedule data can be sorted and organized by user	1-5	6-10	11-15	16-20			
Schedule data can be modified by user	1-5	6-10	11-15	16-20			
Schedule data can be deleted by user	1-5	6-10	11-15	16-20			
Schedule data can be added by user		6-10	11-15	16-20			
Additional innovative functionality was included	1-5	6-10	11-15	16-20			
TOTAL USER F	UNCTION	ALITY (14	0 points	possible)			
Total Technical Po	oints (3	80 noi	nts Po	ssible)			